Case study

Notts County Foundation – Goals for Life

Project at a glance

- Following the success of their men's On the Ball initiative, Notts County Foundation created Goals for Life.
- The project harnesses the power of physical activity through co-produced workshops to improve the health and wellbeing of young people aged 10 to 18.
- The young people who have attended the programme say they...



The challenge

Nearly a decade ago, Children in Need approached Notts County Foundation, the charity associated with Notts County Football Club, to develop a new initiative working with children and young people.

Notts County Foundation's response

Goals for Life was originally focused on how football could improve boy's behaviour at school. However, this soon changed as it became apparent that more young people could benefit from a wider scope.

Today, the project aims to improve self-esteem and self-confidence, improve peer relationships and increase positive empowerment. It's delivered in schools, youth clubs, young people's mental health services and through the National Citizens Service and excluded school provisions. "Goals for Life is no longer geared just to boys – today it's open to all young people aged 10-18 who might have mental health challenges," says project mental health specialist Dr Nigel Plant.

"I think more people are now aware of how mental health can affect the behaviour of young people. Notts County Foundation engage young people using physical activity and a person-centred approach to understand their needs. Interactive workshops are co-produced with the group to achieve their individual and group goals."

The team behind Goals for Life understood that to engage young people, they had to make sure attendees felt the sessions were truly 'theirs'.

⁶⁶It's really important that each programme we run is developed with the group. It's not just something we roll out to everybody. We actively design the programme with them.⁹⁶ Dr Nigel Plant This always starts with a simple exercise where young people anonymously share their hopes and fears with the group. They can then discuss what they want from the sessions, and later give their feedback on how they're progressing.

"The group might decide that they don't want to do any sport," says project coordinator Claire Wilmott.

"So we might go for a walk and talk about how we feel at the end of it. Or do a team-building exercise where we build something together. It's all about learning skills for the future."

Nigel insists that this approach doesn't just help engage young people. It's part of the process of supporting their mental health.

"It's bigger than that," he says.

"We often work with young people who have low self-esteem. Handing over the sessions to them is an important process in building their selfconfidence. It means they have to talk and build relationships. Then they find a sense of belonging and may start to realise they're not the only person to go through this."

The results

Claire says that the sessions often inspire groups to get involved in different activities they might not have tried before.

"So you might get a group who don't necessarily participate in P.E." she says.

"And that's fine – they can have a bit of a 'social'. But slowly you introduce an activity and they start engaging in it and socialising together. In one session, the group played croquet for example. Getting involved actively improves their self-worth."

Of the young people who attended the programme...

- 90% said their self-esteem improved,
- 80% felt more confident interacting with their peers, and
- **62%** felt they could talk more comfortably with others about themselves.





Learning

• Find out what's going on in the young people's lives

"We often talk to their teachers and see what's going on in the school if we're working with pupils," says Claire. "That's important because if they have exams or something going on then you'll want to run the session differently."

• Make it theirs

Let young people have control of the support they receive. Asking for input or feedback anonymously helps everybody be involved.

Be in the moment

"These young people often have busy lives," says Claire. "You have to get a sense of what's happening for them in the moment – and then adapt your approach. We've developed a range of different tools that we can bring in when needed."



Relevant support available

Mind's Children and young people information

Mental Health and Physical Activity Toolkit: Involving people with lived experience of mental health problems in the design and delivery of your work

Mind's Influence & Participation toolkit – involving people experiencing mental health problems in projects and services

